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FOUNTAIN CODING WITH DECODER SIDE INFORMATION

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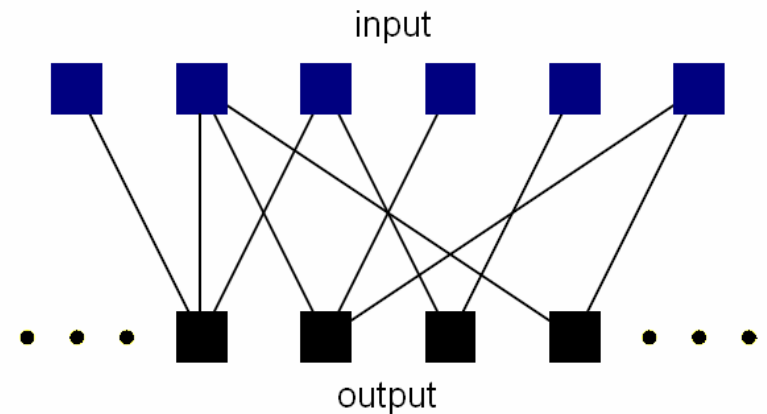


Outline

- Review of fountain codes
- Distributed joint source channel coding (DJSCC) multicast: a priori side information about source at each receiver
- Source-channel fountain code design
 - Analytic relationship of code parameters for good channel and good source-channel fountain codes
 - Optimization of code parameters
- Reduction of the problem with systematic Raptor design
- Simulation results



🌊 Fountain codes: TX



transmitter produces a potentially infinite number of fountain encoding symbols (random, equally important descriptions of the source) and sprays them across the channel

[Byers, Luby, Mitzenmacher, Rege 1998]

🔥 Fountain codes: RX



receiver collects encoding symbols
and attempts decoding when
“enough” symbols are received

k : size of information sequence

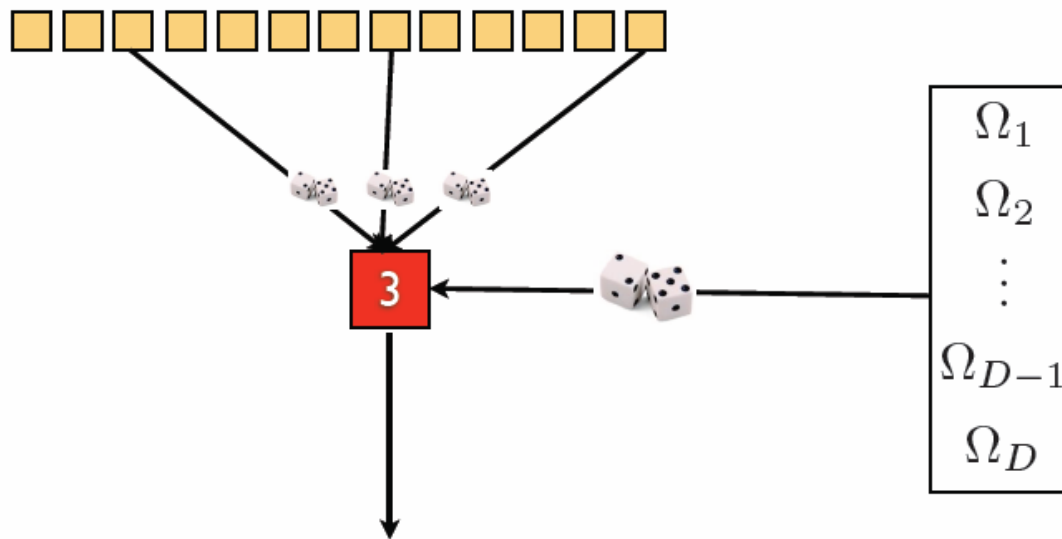
k' : “enough”

erasure channel: k' should be only
slightly larger than k

noisy channel: k' should be only
slightly larger than $k / \text{Capacity}$

🔥 Sparse graph fountain codes

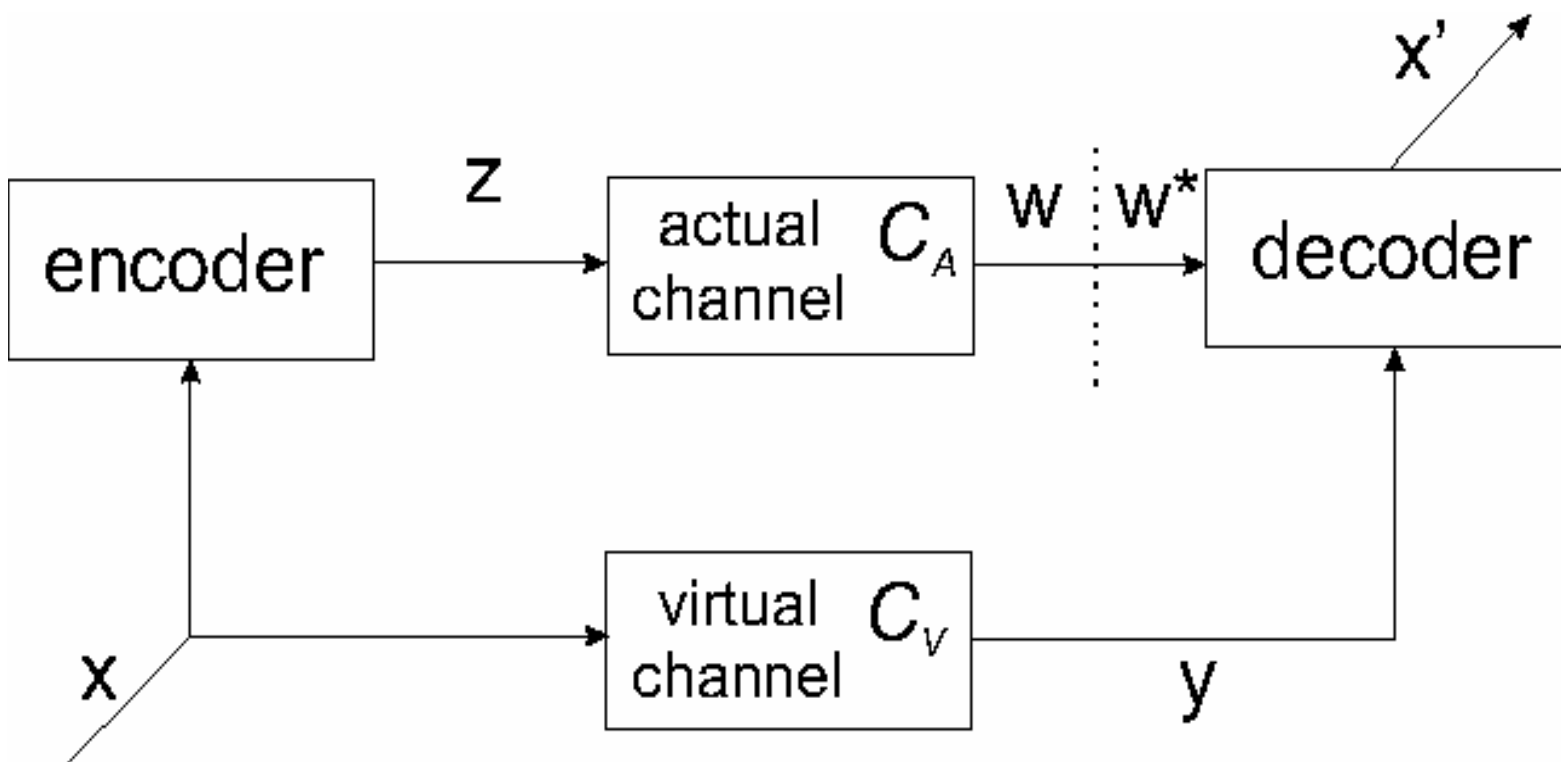
- LT codes [Luby, 1998-2002]
- Raptor codes [Shokrollahi, 2003-2006]



Assumptions

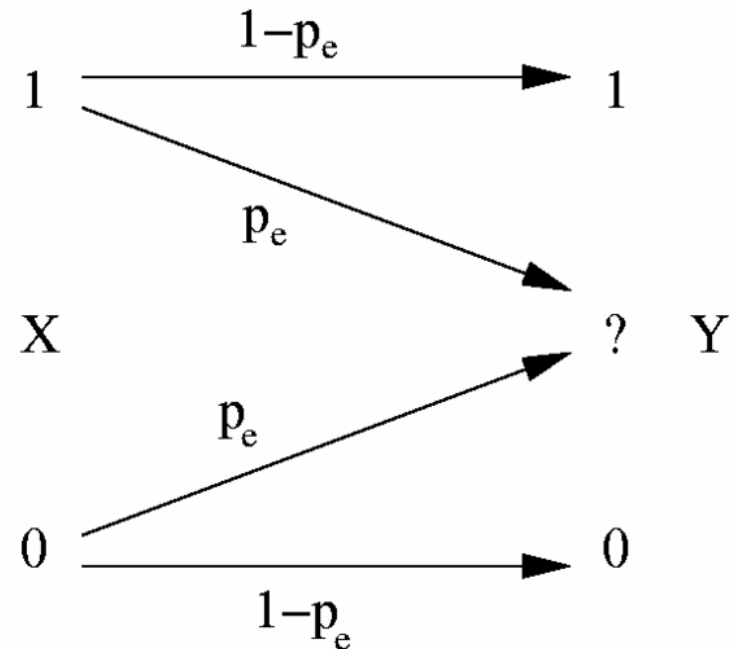
- Each receiver has access to some side information \mathbf{Y} correlated with \mathbf{X} .
- We model side information as if \mathbf{Y} was the output of some virtual communication channel when \mathbf{X} (uncoded) is its input.
- A single fountain code for both source compression and error correction near the optimal source-channel code rate of $H(\mathbf{X}|\mathbf{Y})/\text{Capacity}(C)$.

🔥 System model

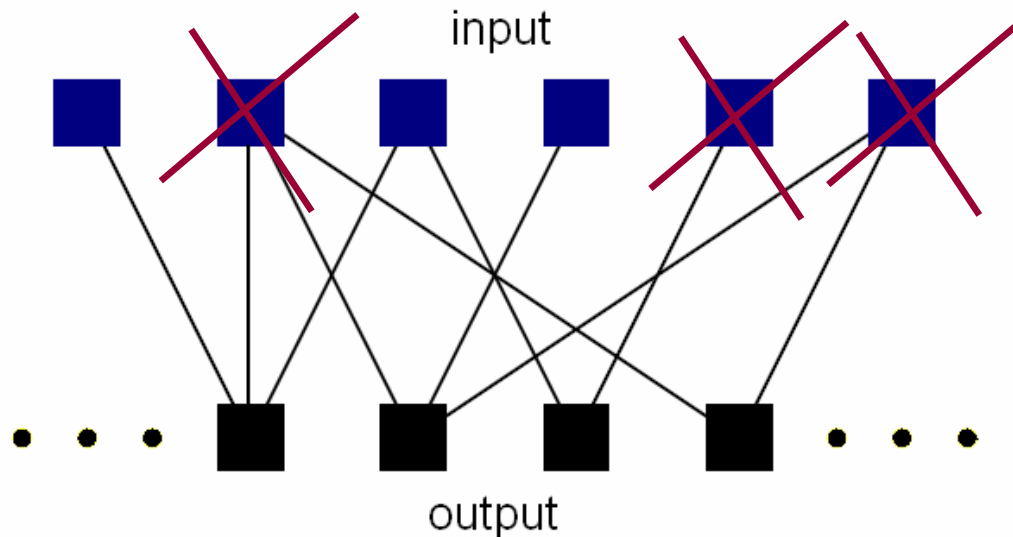


🔥 Case 1: Virtual channel as the BEC

- Each receiver has knowledge of *some portion* of the information sequence.
- The transmitter does not know *which* part of the data is available at the receiver, but is able to estimate *how much* of the data is already known.



🔥 Using side information in decoding



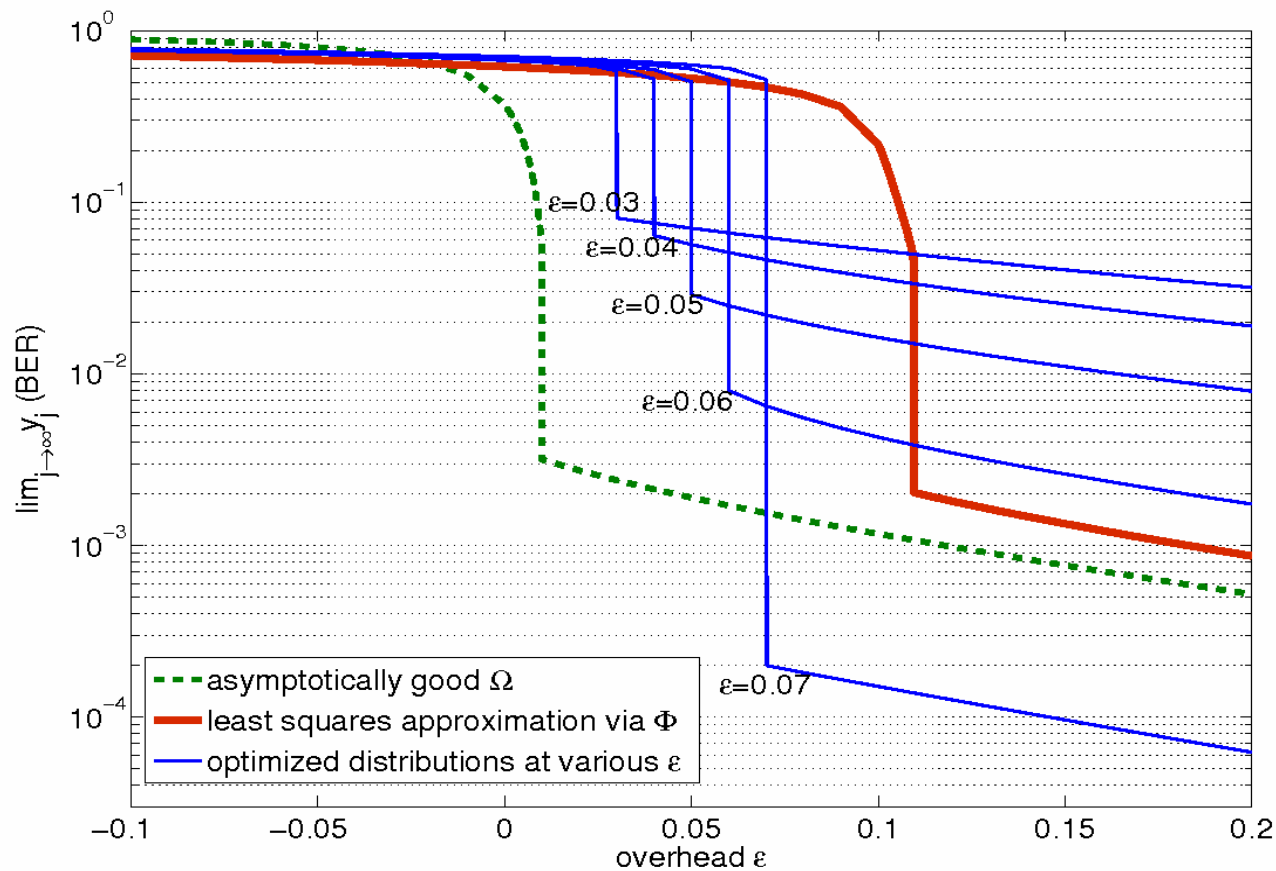
Removal of the known input nodes from the graph changes the degree distribution at the output nodes!

$$\Omega(x) = \Phi(1 - p + px)$$

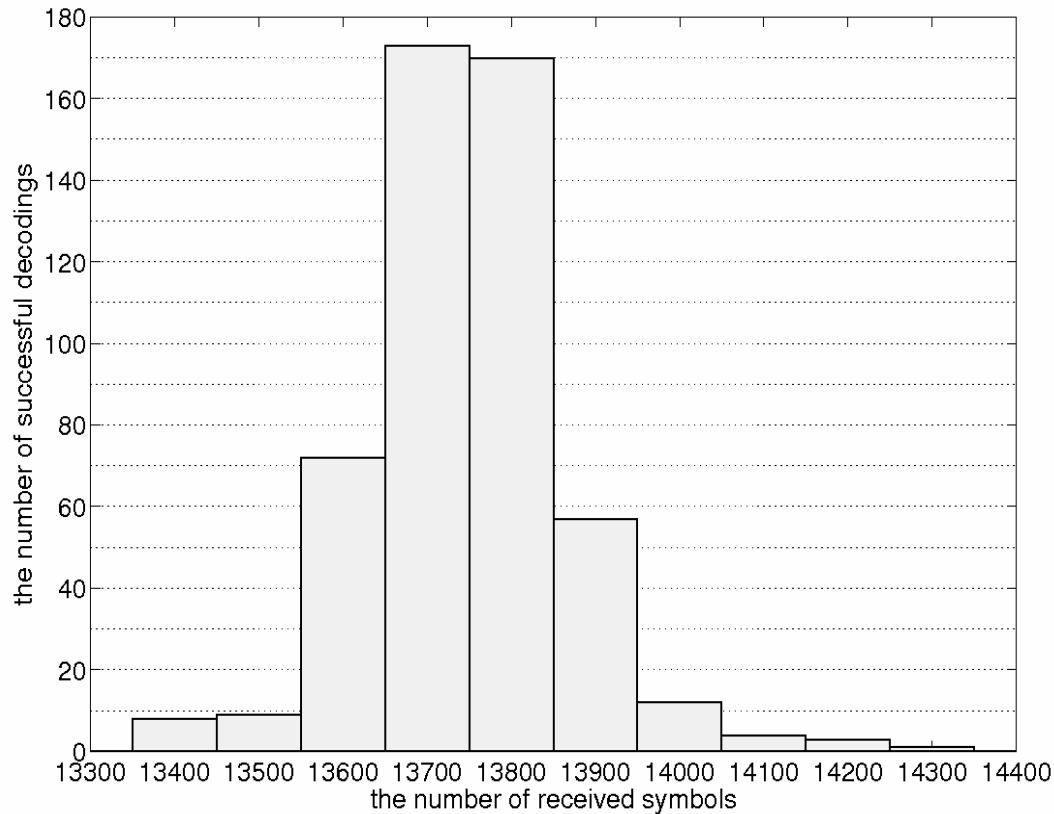
✦ Using relationship between incoming and resulting distribution

- The design goal is to choose such incoming distribution Φ so that the resulting distribution Ω behaves like a good fountain output symbol degree distribution.
- Numerical methods - nonnegative least squares approximation.
- Linear programming optimization of Φ using density evolution of asymptotic BER.

🔥 Asymptotic performance of the optimized dd's



🔥 Precode + source-channel LT code



$k = 40000$, $p = 0.3$, actual
channel: BEC

34% of the length of
information sequence on
average suffices

Related work

- S. Agarwal, A. Hagedorn, A. Trachtenberg, “Rateless codes under partial information”, *Information Theory and Applications Workshop*, UCSD, San Diego, USA, 2008

Applications: data synchronization scenarios



🔥 Case 2: Virtual channel as the BIAWGNC

- $\mathbf{Y} = \mathbf{X} + \mathbf{N}$, $\mathbf{N} = \mathcal{N}(0, \sigma^2)$
- The transmitter does not have access to \mathbf{Y} , but is able to estimate the noise variance of the virtual channel, i.e., the correlation between \mathbf{X} and \mathbf{Y} .
- The receiver embeds the apriori “soft information” into the factor graph prior to running sum-product algorithm.

$$m_{v,f}^{(i)} = \begin{cases} L(y_v) & , i = 0, \\ L(y_v) + \sum_{g \neq f} \mu_{g,v}^{(i-1)} & , i \geq 1. \end{cases}$$

$$\tanh\left(\frac{\mu_{f,v}^{(i)}}{2}\right) = \tanh\left(\frac{L(z_f)}{2}\right) \prod_{u \neq v} \tanh\left(\frac{m_{u,f}^{(i)}}{2}\right), \quad i \geq 0$$

✶ Optimization of dd for Case 2

- Modification of linear programming optimization of fountain degree distributions [Etesami, Shokrollahi 2006]
- Semi-Gaussian approximation of density evolution [Ardakani, Kschischang 2004]



🔥 another way to resolve fountain decoding with DSI: *systematic raptor*

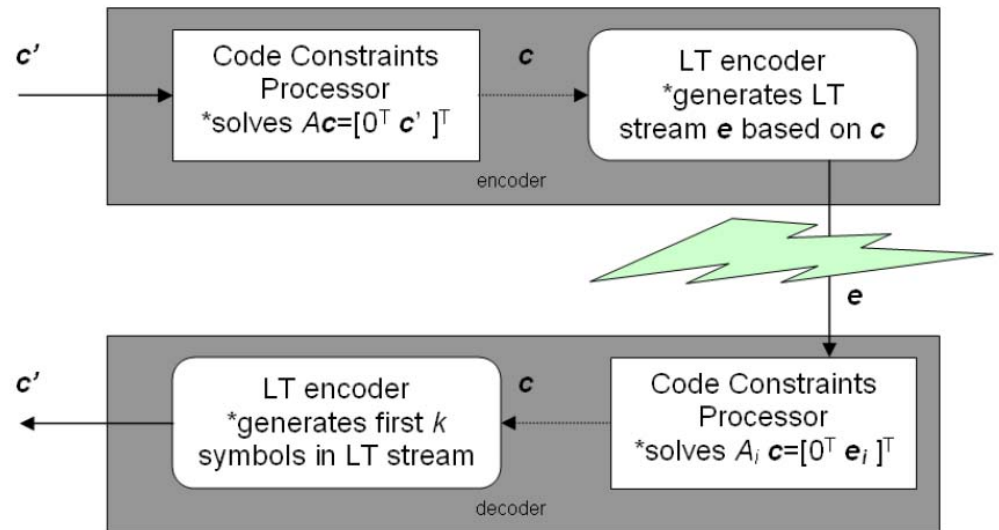


this kind of system is
being adopted for
application-layer FEC for
3GPP MBMS, IP-
datacast for DVB-h...

$G_R = G_{LT} G_C$ is overall Raptor encoding, G_{LT} - truncated LT matrix matrix. Set G_k equal first k rows of G_R .

Idea: if G_k is invertible let $\hat{x} = G_k^{-1}x$ be the new input to be processed by standard Raptor.

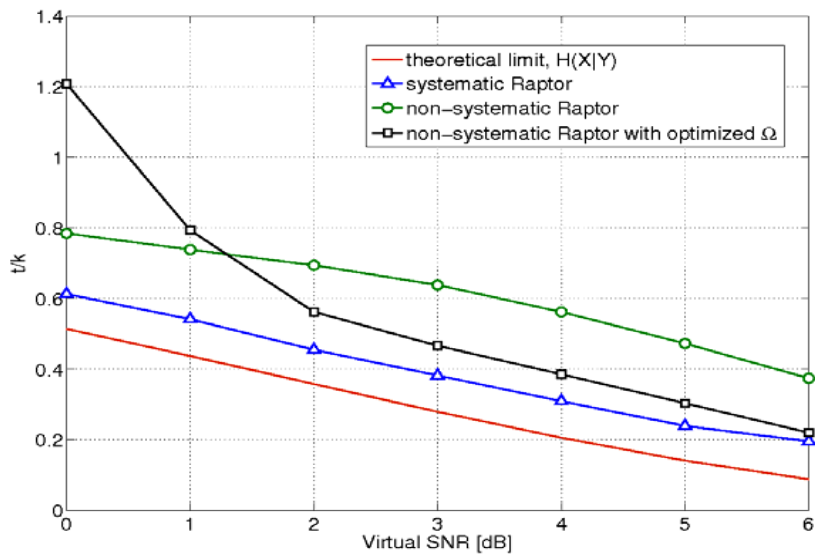
First k symbols of the output stream y will be the same as the input!



✶ Reduction to channel coding

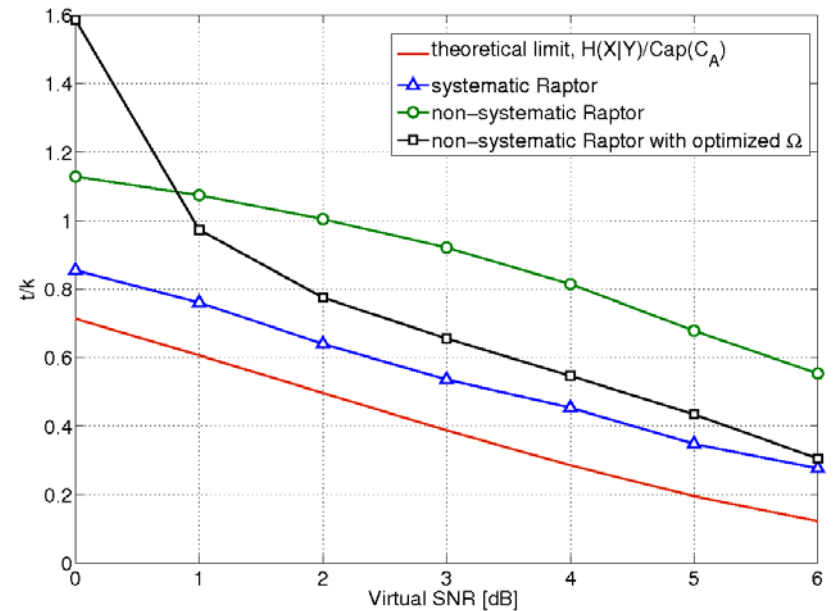
- The transmitter multicasts only the non-systematic Raptor encoding symbols.
- The receiver views the available side information as the output corresponding to the systematic symbols.
- No code design modifications are necessary.
- The price of higher encoding/decoding cost, Gaussian elimination at the transmitter for each message block.





$k \sim 3000$, noiseless
actual channel

$k \sim 3000$, BIAWGN
actual channel with
3 dB SNR



Conclusion

- Study of LT and raptor code design when some side information about source is available at the receivers
- Optimization procedure for output symbol degree distributions for non-systematic LT and raptor codes for different models of side information
- Application of systematic raptor design to fountain coding with decoder side information
- Implicit optimal systematic LT design [Nguyen, Hanzo 2008]



Thank you!



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